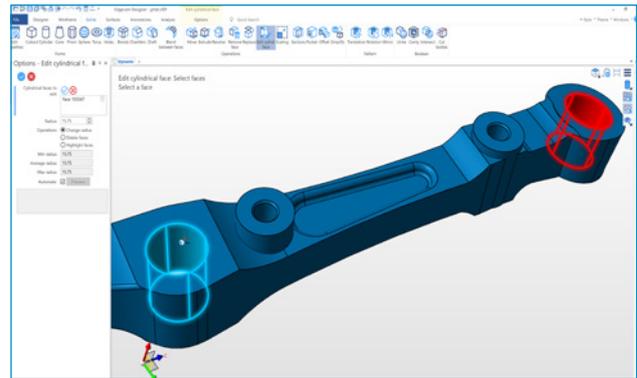
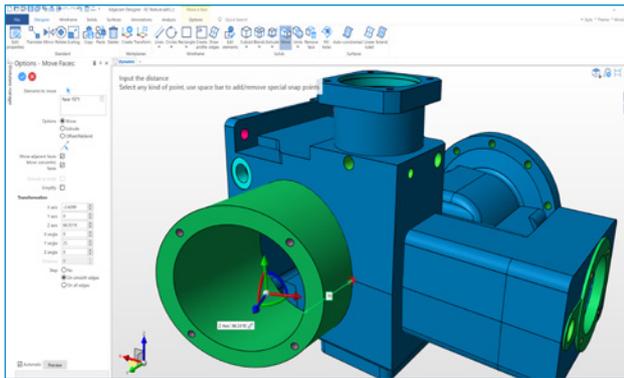


# G ZERØ FIVE

## DESIGNER

Edgecam Designer fills the gap between CAD and CAM. From fixture design, to part repair & modification.



### Direct Modelling

Direct modeling frees the user from the constraints of a traditional modeling system. Rather than modifying a lengthy series of parameters to make a design change, Direct modeling allows the user to push, pull and drag the geometry to obtain their desired shape. These changes can be completely freeform or driven by numeric increments and measurements taken from existing geometry. Knowledge of how the original model was constructed is no longer necessary and design changes are not constrained to the original methods of creation. Direct Modeling gives the user complete freedom of construction whether creating a new component or modifying an existing design created in any of the myriad of CAD formats that Designer supports.

### Ease of Use

Simple menu and icon commands with context sensitive on line help make it quick and easy to start using Edgecam Designer. Dynamic rotation, zoom and pan, together with programmable function keys and mouse buttons help speed up the operation of the software. Unlimited undo and redo operations with user definable bookmarks enable the designer to move backwards and forwards throughout the design process. Multi-layer and multi-origin control with user definable color

pallets and line styles makes it easy to review, create and work with very complex designs. Lightning fast rendering, transparency control and dynamic sectioning make it easy to visualize CAD files and large assemblies.

### Import Model Healing

Small gaps between surfaces on imported models can be automatically healed preventing the time-consuming process of rebuilding very small surface patches. Where surfaces are corrupt or missing Edgecam Designer will automatically create the edge curve geometry making it easy to rebuild new faces using the comprehensive surfacing suite. Automation makes the time consuming process of model cleanup much faster and simpler. Closing a surface model to produce a solid body eliminates construction problems later in the design process and immediately brings the benefits of solid modelling to the user. The ability to seamlessly switch between solid and surface technology provides unlimited freedom, ensuring the user can work with difficult CAD data.

### Feature Suppression

Many times the incoming CAD data includes geometric features that are either unnecessary for CAM, or will not be created by the machining process itself. Post-machining processes such as laser engraving, electrode marking and other techniques are often represented on the model. While this was important for the CAD design and will ultimately reside in the final component, such markings often impede the job of the CAM programmer. With Edgecam Designer, removing these markings and even saving them for later operations is just a mouse click away.

### Model Simplification

Along with suppressing certain features of the model not used for machining, the user may wish to simplify the geometry during various stages of the machining process. Removing portions of the model, such as intersecting features, makes the machining process faster and provides better results. The ability to modify the model without being held to the constraints of a previous construction method or feature tree is incredibly powerful.

Creating model variations for each stage of the machining becomes simple and your machining results become both fast and of higher quality.



**Powerful Sketching**

Edgecam Designers sketch capabilities allows for the creation of 2 dimensional shapes using free form input. While the user can rely upon the traditional methods of coordinate based input, freeform sketching intelligently interacts with surrounding geometry. This ability to intuitively create implied constraints with other geometry expedites the sketch creation process while maintaining the maximum flexibility for future changes.

**Geometry for Machining**

Edgecam Designer provides a host of geometry creation techniques that are critical to the machinist for model preparation. Hole capping is a great example of the simple and easy to use features of Edgecam Designer that help to ensure that surface machining provide the best possible results. This feature can be used to cap anything from a simple drilled hole to a complex open cavity with just a few clicks of the mouse. An extensive range of curve creation routines vastly improves boundary creation and simple but powerful surface creation techniques provide the machinist with more power than ever before.

**Working with 2D Data**

Edgecam Designer supports the import of DXF and DXG files allowing the user to transform existing 2-D data into a 3-D model by simply reusing the imported profiles from the original data. Imported data automatically creates sketch profile regions making the transformation from 2-D to 3-D easier than ever.

**Extensive Range of CAD Interfaces**

Edgecam Designer imports data from a wide variety of exchange formats including Parasolid, IGES, STEP, ACIS, DXF, DWG, STL and VDA files as well as directly with the following CAD Systems:

- CATIA v4 & v5
- Pro-E / Creo
- Inventor
- UG NX
- SolidWorks
- Solid Edge

The extensive range of translators ensures that users can work with data from almost any supplier. The ability to skip corrupt records during the import process provides a platform from where inconsistent data can be managed. Very large files can be handled with ease and companies working with complex designs will benefit from the simplicity with which their customer's CAD data can be manipulated.

